#### **Structure Formation: Dark Matter Halos**

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- Formation of non-linear structures: simulations
- Halo mass function
- Halo Velocity function
- Density profiles
- Halo concentration
- Subhalos
- Abundance matching: connecting halos with galaxies
- Small scales: dwarfs, satellites
- Warm dark matter

# Evolution of Perturbations

- Inflation: fluctuations in metric carried over the horizon by the fast expansion
- During Big Bang fluctuations grow
- Recombination: fluctuations in radiation start to move freely. Baryons are catching up the dark matter.
- z=20: first stars
- z=10 first galaxies, QSO, black holes

Cosmological n-body simulations Codes: TREE AMR Advantages: Fast. Typical simulation has 1 billion particles Parallel, when used for large volumes. Challenges Hundreds of processors. Very high accuracy is required for largescale problems (eg DE, cluster mass function) Inefficient parallelization for individual objects with many millions of particles: only few processors.

Too much data: analysis is difficult

QuickTime™ and a YUV420 codec decompressor are needed to see this picture.



#### Yepes et al

### 1G+1G n-body + gas simulation

#### 500 Mpc

The Bolshoi simulation ART code250Mpc/h Box LCDM 88 = 0.83h = 0.738G particles 1kpc/h force resolution 1e8 Msun/h mass res 250 Mpc/h Bolshoi

dynamical range 262,000 time-steps = 400,000

NASA AMES supercomputing center Pleiades computer 13824 cores 12TB RAM 75TB disk storage 6M cpu hrs 18 days wall-clock time







Small Galaxy Group



Small Galaxy Group

Central Region



#### "Coma" cluster of galaxies

#### 7.7Mpc





#### 1.9Mpc

## Formation of a MWsize halo

0.5Mpc

## ART

Klypin, Kravtsov

## Mass function of distinct halos



FIG. 2.— Shown are the residuals from the binned simulation data to the fit presented in this work as square data points of different colors per simulation. The Jenkins fit is the solid (purple) line, ST original fit the dashed (dark gray) line, the ST fit with parameters A, a, p free with dot-dashed line (red), and the ST fit with a, p free and amplitude A set to require all dark matter in halos as a triple-dot-dashed line (light gray). The binned mass function from the Virgo Hubble Volume simulation are the asterisk points with errors (pink).

## Mass function of distinct halos







Correction factor for Sheth&Tormen:

$$F(\delta) = \frac{(5.501\delta)^4}{1 + (5.500\delta)^4}$$

Bolshoi: Klypin et al 2010 Tinker 2008: z=0-2.5



## Halo Profiles

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where  $\rho_{\rm crit} = 3H^2/8\pi G$  is the critical density

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Einasto profile: better approximation with three parameters

$$\ln\left(\frac{\rho}{\rho_{-2}}\right) = -\left(\frac{2}{\alpha}\right)\left[\left(\frac{r}{r_{-2}}\right)^{\alpha} - 1\right]$$
$$\frac{d\log\rho}{d\log r} = -2\left(\frac{r}{r_{-2}}\right)^{\alpha}$$



# Circular velocity profiles for halos of different mass





Dispersion velocity profiles for halos of different mass

#### Are halos in equilibrium?

$$\frac{r}{\rho}\frac{d(\rho v_r)}{dt} + \sigma_r^2 \left[\frac{d\ln(\rho\sigma_r^2)}{d\ln r} + 2\beta\right] = v_c^2(r),\tag{3}$$

where  $v_r$  is the radial velocity and  $v_c^2(r) = GM(\langle r)/r$ .



**Figure 8.** Different velocity components for cluster-size haloes (left panel  $M_{\rm vir} \approx 2 \times 10^{14} h^{-1} {\rm M}_{\odot}$ ) and galaxy-size haloes (right panel  $M_{\rm vir} \approx 10^{12} h^{-1} {\rm M}_{\odot}$ ). The dot-dashed curves shows the predictions  $v_{c,equil}$  of stationary Jeans equation (4). The stationary solution closely follows the real circular velocity up to  $(2-2.5)R_{\rm vir}$  for galaxy-size haloes. It falls below  $v_c$  at larger distances indicating significant non-stationary effects. The situation with clusters is different: the central virialized region is surrounded by a shell where virialization is happening ( $v_{c,equil} > v_c$ ) followed by the region where  $v_{c,equil} < v_c$ . See text for details.

# Halo Concentration as function of halo mass.

Halo concentration c = Rvir/Rs

Spread in concentration  $\Delta \log(c)=0.1$ 

Neto et al 2007. Millennium simulation



#### Halo Concentration as function of halo mass.



Prada et al 2011

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# Subhalo mass function

Gao et al 2004

Halos are not self-similar: Large halos have more substructure.

Yet the effect is very weak.





## HAM: halo abundance matching

#### Conroy, Wechsler, Kravtsov (2005): N-body only

- Get all halos from high-res N-body simulation
- Use maximum circular velocity (NOT mass)
- For subhalos use V<sub>max</sub> before they became subhalos
- Every halo (or subhalo) is a galaxy
- Every halo has luminosity: LF is as in SDSS
- No cooling or major mergers and such. Only DM halos

#### Reproduces most of observational properties of galaxies



#### Abundance matching: placing galaxies in halos



Trujillo-Gomez et al 2010 36

#### Abundance matching: correlation function of galaxies



## Very small scales: cusps and cores



#### Simon etal 04 NGC 4605 Vmax =100km/s

- -- Usual problems with NFW.
- -- Disk is important: normal  $M/L_R=1 M/L_K=0.5$



Simon et al.



UGC 8508 6m IFP data (smoothed to 3") 1kpc





## Velocity of rotation: Observed: 25-30 km/s Theory: 40-50 km/

# Theory predicts too large circular velocity



## Dwarf Spheroidal Galaxies

Walker et al 2006:

thousands of stars with accurate velocities



Klypin et al 1999 Moore et al 1999

Early explanation for the discrepancy was photoionization. Now it is mostly tidal stripping: luminous satellites were much larger in the past. The small halos were photo evaporated.

Kravtsov, Gnedin, Klypin 2004



FIG. 7.— The cumulative velocity function of the dark matter satellites in the three galactic halos (*solid lines* compared to the average cumulative velocity function of dwarf galaxies around the Milky Way and Andromeda galaxies (*stars*). For the objects in simulations  $V_{\rm circ}$  is the maximum circular velocity, while for the Local Group galaxies it is either the circular velocity measured from rotation curve or from the line-of-sight velocity dispersion assuming isotropic velocities. Both observed and simulated objects are



Newly discovered satellites are very small stellar rms velocities 5-10km/s

How to suppress formation of a

galaxy

Star-formation/Supernovae. Dekel & Silk (1985)

• Photoionization/heating (Bullock etal 2000)

# How to kill of a galaxy

V<sub>crit</sub> =30-40 km/s Is there a limit on mass of galaxy?

Koposov et al (2009): "A quantitative explanation of the observed population of Milky Way satellite galaxies"

(a) EPS and HOD models (a la Zentner etal 2005)

(b) phenomenological model, which gives Mstars(z,Vcirc)

(c) Dwarf galaxies below Vcrit =25-30km/s do not form stars after reionization

V<sub>crit</sub> should be a strong function of z, if we believe simulations

Lots of data. Very small halos can only be found close to us.

Big mess: our MW substantially affects the dwarfs:

tidal stripping

we end up not knowing how big was the satellite before it fell to MW

morphological changes

dSph in the inner region, dIrr outside

# Warm DM: Motivation

- Nature of dark matter: sterile neutrino as wdm
- Solve problems of cosmology Effects:
- free streaming wipes out fluctuations on small scales: changes in P(k): low limits on wdm mass
- phase-space density constraints. For KeV-scale wdm, this gives 100pc cores (Strigari 06)
- Radiative decay: upper limits on wdm mass

#### Cosmological problems:

- core/cusp problem: can wdm remove cusps?
- subhalos: reduce the number of subhalos

#### **Power spectrum**

#### Abazajian 2006



 $1.7 \text{ keV} < m_s < 8.2 \text{ keV}.$ 



FIG. 1: Shown are the resulting linear matter power spectra P(k) for a standard flat cosmological model  $\Omega_{\rm DM} = 0.26, \sigma_8 =$  $0.9, \Omega_b = 0.04$ , and h = 0.7 at z = 0, and with sterile neutrino warm to cold dark matter in the mass range 0.3 keV  $< m_s <$ 140 keV (gray/cyan). The corresponding CDM case is dashed (black). Small-scale clustering data used here are the SDSS 3D power-spectrum of galaxies (diamonds), the inferred slope and amplitude of the matter power spectrum from SDSS  $Ly\alpha$ forest observations (star point and slope between arrows), the inferred matter power spectrum from  $Ly\alpha$  forest observations from Croft et al. [32] (cross points) and the LUQAS (square points), as interpreted by VHS [33]. Ly $\alpha$  forest measures are evolved to z = 0 by the appropriate growth function. The solid (blue) line at high-k is P(k) for upper limit  $m_s = 8.2 \text{ keV}$ from observations of Virgo [49], the solid (red) line at low-k is that for the lower limit from the SDSS Ly $\alpha$  forest in this Wang & White 2007. Even with 512 particles the filament is highly fragmented.

The 256 and 128 configurations were plain horrible



Slice: 2Mpc 1/10 of

particles

Note numerous caustics and folders Large halos form at brunching points of caustics Important issue is fragmentation of long filaments. We do not want this to happen because this would indicate significant numerical defects. So far we do not see large defects. The filaments are mostly smooth.



SGX(Mpc/h)

## Our results

Numerical fragmentation is diminished by placing particles on a **grid** and reducing resolution so that the shot noise is suppressed by force softening

Instabilities can be suppressed, but they cannot go away

There are only two real halos in this picture



Mass function

 Analytics fails for small halos: orders of magnitude off
For M>10Mvir ST is good discription

Mass function declines at small masses. There is no increase predicted by W&W







## Conclusions

Two regimes of growth of fluctuations for WDM:

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- M<Mfilter: fast non-hierarchical collapse. Low concentration halos. No real subhalos. Lots of quickly dispersed caustics
- M >> Mfilter: hierarchical growth. Surprisingly little memory of previous stage of evolution (american style). Mass function is well approximated by ST; normal halo profiles and concentrations
- m<sub>s</sub> > 3 KeV Based on abundance of substructure
- WDM does not solve any problems of cosmology
- Numerical fragmentation is the curse of the field. There are ways of handling it, but so far most of the results should be mummified and put to rest in the King's Valley

# Conclusions

- Significant progress in dark matter-only simulations. More accurate simulations are needed for large-scale effects in order to constrain Dark Energy models.
- Evolution of the Large Scale Structure is mostly the evolution of filaments.